

DEAD & BREAKFAST

Rodrigo Rego



2-4



30-40 min



8+

Overview

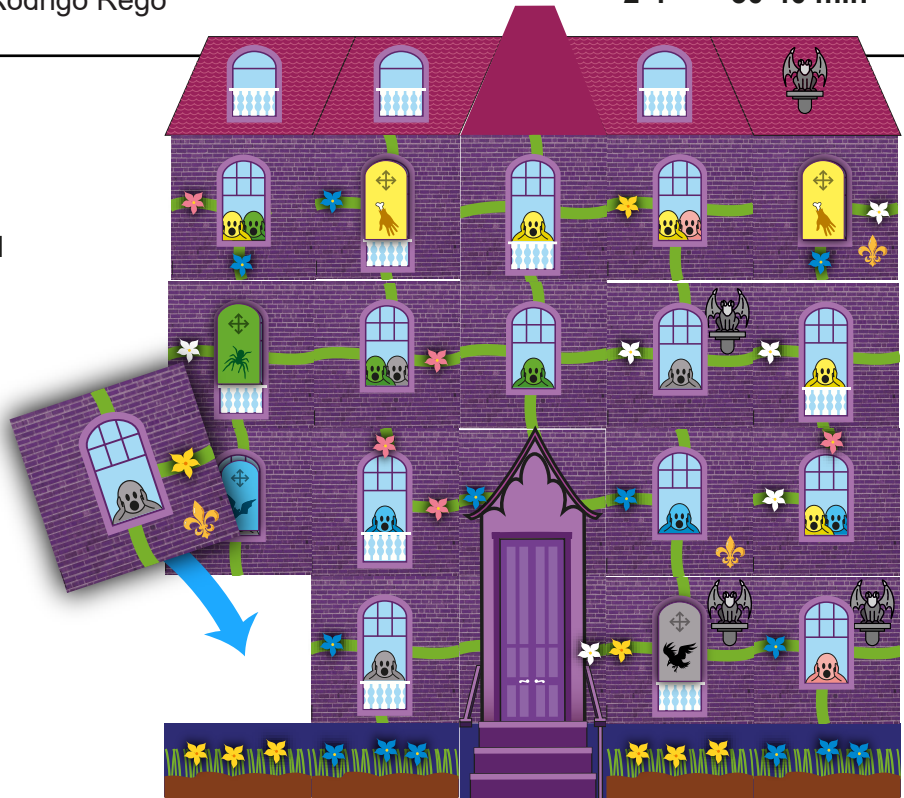
You are a game driver helping your guests take pictures of wild animals in the savannah.

Drive your car through the park looking for the best spots for pictures. to fulfill your guest cards.

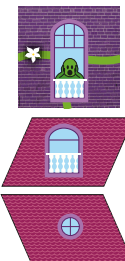
Also take pictures of mount Kilimanjaro at the center and the watering holes at the corners, for extra points.

Game highlights

- **Double draft mechanic:** Taking a pair of tiles at the same time (like Cascadia, Dream Home) allows for much deeper choices.
- **Complete hotel:** At the end, each player will have a fully haunted mansion they built themselves.
- **Build your scoring:** at the start, there are no set ways for you to score, it all depends on what you draft.
- **Many incentives:** creatures, gardens and roofs all score in different interesting ways. Your drafting and placing of tiles must take all that into account.



Your haunted mansion at the end of the game, complete with roofs, gardens, guests and creatures



Double draft: Choose a window tile and one of the 2 associated tiles: creature, garden, roof tile or eyeball token

Components

- 70 window tiles
- 35 creature tiles
- 24 roof tiles animal meeples
- 24 garden tiles
- 8 initial hotel tiles
- 20 eyeball tokens
- 1 score pad

2 min video: https://youtu.be/KmaZ6t6_TM

Get in touch

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